

**2010  
CENTRAL VIRGINIA REGIONAL  
USSSA MIDDLE SCHOOL BASEBALL  
CHANCE CRAWFORD TOURNAMENT**

**[www.chancecrawford.org](http://www.chancecrawford.org)**

**MAY 14 - 16, 2010**

**SALEM, VA**

**Sponsored BY**

**SALEM PARKS & RECREATION**

**SPECIAL THANKS TO**

**CITY OF SALEM**

**Telephone Numbers**

SALEM KIWANIS FIELD (Headquarters)	540-375-3013
ANTHONY AMOS (Tournament Director)	540-556-3310
ERIC O'BRIEN (Tournament Director)	540-529-2230

<b>Tournament Pass (General Public)</b>	<b>\$6.00 (8 &amp; Under Free)</b>
<b>Daily Ticket (General Public)</b>	<b>\$4.00 (8 &amp; Under Free)</b>

**NOTE: 4 Coaches Passes per Team**

**Directions to playing fields: 540-375-3013**

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## Tournament Rules

1. Only one (1) team cooler will be allowed in the ballpark only
2. NO FOOD, DRINKS OR DOGS ALLOWED AT BALLPARKS  
Coaches need to inform all parents and fans of this policy.  
Concession stands are available at the ballparks.
3. **ANY PARENT, COACH, TEAM MEMBER, OR FAN THAT VIOLATE A POLICY OR RULE OF THE TOURNAMENT WILL BE REMOVED FROM THE BALLPARK FOR THE REMAINDER OF THE TOURNAMENT**
4. The tournament committee has the authority to revise or change the format of the tournament due to rain or any reason that they feel necessary in the best interest of the tournament
5. Teams should arrive 45 minutes prior to their scheduled start time.
6. Games may be started early if fields are ready in the best interest of the tournament. No game will be started more than 45 minutes before scheduled start time
7. Teams that are underlined in the tournament schedule will be home team
8. Single Game – 7 innings
9. The visiting team will have the 1<sup>st</sup> base dugout and the home team will occupy the 3<sup>rd</sup> base dugout
10. Coaches must clean out their dugout immediately following the conclusion of the game. This facilitates the grounds crew in preparing the field for the next game. Teams may hold meeting in designated location away from playing field.
11. Seven (7) minutes of infield practice with the visiting team going first will be provided before games as long as tournament is on schedule. If tournament is not on schedule, no infield for either team. This will be determined by tournament officials (Site Supervisor of Field)
12. Tournament game line-up cards must be turned into the official score keeper thirty (30) minutes before scheduled game start time. **HOME TEAM IS OFFICIAL SCOREKEEPER**
13. USSSA Rules will be used with the exceptions of these listed specific tournament rules in this packet. **(EH) EXTRA HITTER AND OR (DH) DESIGNATED HITTER WILL BE APPROVED; MUST BE ANNOUNCED PRIOR TO THE START OF THE GAME**

14. The **“10 Run Slaughter Rule”** is in effect for all games including the championship. Rule becomes effective after five (5) complete innings
15. Batting order must stay the same (Free Substitution on Defense)
16. For the Tournament, EACH PITCHER IS ALLOWED 10 INNINGS – MAXIMUM OF 7 INNINGS IN ONE DAY
17. Time limit for each game is two (2) hours. Complete inning in its entirety! THERE WILL BE NO TIME LIMIT OBSERVED IN THE SEMI-FINAL GAMES and the CHAMPIONSHIP GAME ON SUNDAY
18. To start each extra inning of a tied ball game, the following procedure may be used with all other game rules applying:
  1. To start the extra inning, the visiting team will place the last out recorded during previous inning as a runner at second base
  2. To complete the extra inning, the home team will place the last out recorded during the previous inning as a runner at second base
  3. Play each extra inning until 3 outs are recorded
  4. Continue with this procedure until a winner is decided
19. NO HEAD FIRST SLIDES AT HOME PLATE. Penalty: runner is out and run will not count
20. Any changes in your line-up will come through the home umpire
21. Any questions pertaining to the eligibility of a player at the tournament may be referred to the USSSA Director. If a player is found ineligible before the start of the tournament, the player will not be allowed to participate. If a player is found ineligible after the tournament has begun, the player and his entire team will be expelled from the tournament. Coaches are responsible for seeing that their team meets all eligibility requirements. In the event the USSSA Director is not available for any reason, eligibility rules and penalties become the responsibility of the Tournament Committee. Sixth, Seventh and Eighth Graders are eligible to participate from their respective Middle Schools.
22. After each game, the coaches must sign the official scorekeeper book on pitcher's inning for their team. (Keep a record for yourself)
23. The USSSA Baseball By-Laws and Rules shall apply if not covered in these specific tournament rules and tournament committee will administer the rules so that a team that forfeits will not benefit from that forfeit. All forfeits are subject to review by the tournament director, and may result in offending team being declared ineligible from future tournament play.
24. Ejections – 1<sup>st</sup> occurrence results in suspension from the game, removal from the baseball park, and suspension from the next scheduled tournament game. The ejected person shall not be allowed in the baseball park for their suspension game. A 2<sup>nd</sup> occurrence results in suspension from the remainder of the tournament and the complex.

25. Protests must be made verbally with the umpire by the offended team at the time of the play and before the next pitch is thrown. A fee of \$100.00 cash must accompany the protest. Fee is refunded if protest is upheld. All decisions of the protest committee are final no exceptions. Only the decision involving the misinterpretation or misapplication of a rule may be protested. No protest is allowed in matters involving solely the official's judgment.
26. In the event of rain or inclement weather, teams should report to their venues. If there is any doubt of games being played, it is the responsibility of the head coach to find out if games are rained out, postponed or moved. If at all possible, games will be played until conclusion. Games that are stopped will be continued from that point. Rain delays could last for any period of time. The tournament committee has the authority to change the format of the tournament due to inclement weather.
27. If rain occurs after official game status has been reached, and the games cannot be continued due to rain and field conditions, that game will be called and become a complete official game. That decision will be made by the tournament committee only.
28. The head coach is completely responsible and will be held accountable for the conduct of his assistant coaches, players, parents and fans. **PENALTY: HEAD COACH COULD BE EJECTED ALONG WITH RESPONSIBLE PARTIES. TEAM COULD ALSO BE SUBJECT TO FORFEITURE OF GAME AND REMOVAL FROM TOURNAMENT PLAY.** The head coach should make sure all above understand the rules of the tournament.
29. **UMPIRES AND TOURNAMENT OFFICIALS WILL BE TREATED WITH THE UTMOST RESPECT. (SEE #25)**

**NOTICE:**

**A \$35.00 NON REFUNDABLE ADMINISTRATIVE FEE PER TEAM IF NO GAMES ARE PLAYED DUE TO WEATHER**

**(1 GAME PLAYED) 50% OF ENTRY FEE REFUNDED**

**(1 GAME + PLAYED) NO REFUND FOR ANY REASON**

## **DETERMINING POOL PLAY WINNER**

Following is the procedure to use when, at the conclusion of each round of pool play there is more than one team in the pool with the same win-loss record. Each round of play ties is decided independently using three following

- A. When two teams are tied for a position, the team, which defeated the other, is the winner.
- B. When three (3) or (2) teams tie for a position:
  - 1. If one of the teams is 2-0 against the other two teams, that team is the winner
  - 2. If all three teams are 1-1 against each other, the team with the least number of runs allowed against each other in games is the winner. If two of these teams tie with the least number of runs, return to situation A for these two tied teams
  - 3. If the three teams are still tied with least number of runs allowed after step two, the team with the least number of runs allowed in all pool games is the winner, if two of these three teams are still tied with least number of runs allowed, return to situation A for these two tied teams.
  - 4. If the three teams are still tied with least number of runs allowed after step 3, the team with the most runs scored in games against each other is the winner. If two of these three teams are still tied with most runs scored, return to situation A for these two tied teams
  - 5. If three teams are still tied after step 4, the team with the most runs scored in pool play is the winner, if the two teams are still tied with the most number of runs scored refer to situation A above
  - 6. If it is necessary to determine the second place team, the winning team is dropped and situation A is used for the two remaining teams.
- C. When four (4) teams tie for a position:
  - 1. If only one (1) team is 2-1 in games against the other that team is the winner
  - 2. If two (2) teams are 2-1 in games against each other, use situation A.
  - 3. If three (3) teams are 2-1 in games against each other, then use situation B.
  - 4. If it is necessary to determine the second place team, the winning team is dropped and situation A is used for the two remaining teams

## **CENTRAL VIRGINIA REGIONAL CHANCE CRAWFORD RAIN POLICY**

When it is determined that the pool play can no longer finish because of inclement weather, the tournament officials will determine POOL WINNERS ONLY by the following:

- 1) Any team who is the only team undefeated in a pool with equal number of games played will be the winner of the pool, regardless of opponents played. Games played will be in order of the game schedule if two or more teams have varying number of games
- 2) By taking the first number of equal games played within their pool, the team with the lowest amount of runs allowed will be the pool winner.
- 3) If teams are tied after step 2, the team with the most runs scored will be the winner
- 4) If teams are tied after step 3, a coin flip will determine the winner of that pool

**THANK YOU**

**GOOD LUCK!**

**HAVE COPIES OF YOUR ROSTER AND USSSA SANCTIONING  
INFORMATION OF YOUR TEAM IN YOUR POSSESSION AT ALL  
TIMES. PENALTY: SUBJECT TO FORFEITURE!**